Hypemasters: Öffentliche Mitteilung zur PC-Veröffentlichung von World War Armies, 29. April 2024

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World War Armies deploys out of Early Access for a full Steam launch on May 2nd The hit mobile WW2 RTS launches on Steam with cross-platform multiplayer Abu Dhabi , April 29th - Hypemasters are proud to announce that after a successful tour of duty in Steam Early Access, World War Armies launches in full on PC , May 2nd. Originally a mobile-exclusive hit and now boasting over three million players and full cross-platform support, World War Armies brings intense, competitive WW2 RTS battles to the masses no matter their platform of choice. Inspired by WW2's earth shattering conflict, World War Armies pits players against each other across history's most brutal battlefields. Construct and lead your own division of US, German or Soviet troops to victory against your rivals. Get your first taste of conflict in the launch trailer below. World War Armies has been optimized and refined during its time in Early Access. Thanks to feedback from our dedicated community, we've worked hard to bring our first PC release up to the high standards of Steam's RTS elite. Critical errors have been hammered out, lag has been reduced and matchmaking has been improved, making sure you'll be going up against the perfect opponents to challenge your personal skill level. The improvements run deeper than just fixing bugs. Players will feel the earth tremble with overhauled tank and explosion animations, and we've deployed a bundle of new units and event leaderboards during these past few months. On launch day, PC players will be at full parity with our existing mobile audience, and have access to every feature World War Armies offers. Inspired by a generation of amazing RTS games, World War Armies brings deep strategic combat to all with streamlined controls, fast matches and countless opponents to challenge in head-to-head or 2v2 team battles. Players will assemble their own army from a huge list of unit types, customizing them to make a statement on the battlefield. Intimidate, then annihilate. Featuring a wide array of detailed destructible battlefields, every building in World War Armies presents a strategic challenge, whether it's as a garrison point for fragile infantry units, or cover from distant enemy tank shells. Capture and hold positions, and flatten structures with artillery fire to clear the way for your next offensive. We've worked hard to make World War Armies a must-play for strategy fans, but accessible enough for newcomers to join in and learn the ropes, facing fair rivals via skill-based matchmaking . Leaving Early Access is just the beginning for World War Armies on PC. Our game is far from done growing and evolving, but we're happy to call the Steam release every bit as polished and fully featured as its mobile counterpart. From here on, both versions will expand in sync and in response to our passionate community's feedback. Expect some of our biggest updates and events yet over the coming months as World War Armies enters a new era across a united battlefront. Aspiring generals seeking more World War Armies info can get briefed on its official site , YouTube , Instagram and Facebook . We also invite the most battle-hardened to join our official Discord community to find rivals, allies and coordinate their next offensive. We look forward to witnessing your strategic skill on the battlefield, commanders. Move out!