Wolcen Studio: Konsolenveröffentlichung und Renderingangaben vom 15. März 2023

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Wolcen: Lords of Mayhem Launches on Consoles Geatures improved performance and visuals on PS5 and XSX Wolcen Studio, the developer behind the critically acclaimed action RPG Wolcen: Lords of Mayhem, is happy to announce that the game is now available on Xbox and PlayStation platforms. The console versions feature improved performance and visuals on the newest generation of consoles, resulting in a stunning and immersive gameplay experience. The Xbox Series X and PlayStation 5 versions of Wolcen: Lords of Mayhem take full advantage of the hardware capabilities of the new consoles, running at a smooth and consistent 60 FPS. Players can now enjoy the fast-paced action, deep customization, and intense combat of Wolcen: Lords of Mayhem, with enhanced visual fidelity and improved performance. "For both Xbox Series X and PS5 we are rendering at 1800p and then doing a temporal antialiasing/upscaling to 4K for better AA results," said Alexandru-Ion Radu, Producer and Tech Art Director of the console version of Wolcen. "This is how it works best for us and produces better results compared to the built-in upscaling". Wolcen: Lords of Mayhem is a fan favorite action RPG that features dynamic combat, deep character customization, and an engaging storyline. Players can build their own unique characters however they want, choose from a variety of weapons and spells, and explore a vast and immersive world filled with dangerous enemies and powerful bosses. The game supports co-op multiplayer with up to 4 players having fun together. Wolcen: Lords of Mayhem is now available on Xbox One, PlayStation 4, Xbox Series X|S and PlayStation 5, as well as PC (Steam and Epic Game Store). For more information about the game, please visit the official website at www.wolcengame.com .