# ROCKFISH Games: Förderzusage und Personalie vom 6. Dezember 2022

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Hamburg, Germany · December 6, 2022 · Independent AA developer ROCKFISH Games is the recipient of a sizable 1.65 million Euro grant from the German federal parliament. The latest distribution of the German games fund grant by the Federal Ministry of Economics and Climate Protection in October from, totalled nearly 10 million Euro, bolstering small, mid-sized, and large video game studios of all kinds in Germany. For ROCKFISH Games, this means a jump start in the development of additional content for the upcoming installment of their popular fast-paced space combat franchise. ·The government·s continued interest in supporting German studios shows a commitment to fostering local talent and the creation of new IP in a growing creative field,· shared Michael Schade, CEO of ROCKFISH Games. ·As we close in on the launch of EVERSPACE 2 in 2023, our team is looking to what·s to come in the future, and this grant is helping make it happen. We·re excited to share that ROCKFISH Games will be using this grant as part of our ·3.9 million major expansion for EVERSPACE 2 planned to release in 2024. While we·ll have more to share about this content in the future, I will say that this major expansion will give EVERSPACE fans more star systems to adventure in as we explore stories focused on the companions of EVERSPACE 2.· As part of the studio·s commitment to self-publishing and marketing their exciting space-faring EVERSPACE IP which has sold over 2.5M copies across all platforms to-date, ROCKFISH has expanded their marketing team with a seasoned hire: Lee Guille. In January 2023, Lee Guille joins ROCKFISH Games as Communications & PR Director from Canada. In addition to his background working with independent developers around the globe, he brings a decade·s worth of communication, marketing, and PR experience from roles in gaming and ecommerce industries. ·I·ve been a fan of EVERSPACE for quite some time now and have admired the team·s transparency and commitment to working with the community during development. In working with the team at ROCKFISH, I saw an incredible commitment to creating polished, exciting adventures that combine three of my favourite things: spacefaring action, deep RPG mechanics, and lore-filled science fiction stories,· said Lee Guille ROCKFISH Games Communication & PR Director. ·I can·t wait to help take this incredible franchise into the future!· In addition to the expanded Marketing department, the ROCKFISH Games team is continuing to expand. Opportunities in Programming and Art roles are currently open to increase momentum on EVERSPACE 2 and aid in developing future projects. EVERSPACE 2 is currently available in Early Access on Steam , GOG , and the Microsoft Store . With the sixth and final major content update Ancient Rifts dropped just a few days ago, version 1.0 is planned to release on PC, as well as Xbox and PlayStation consoles in early 2023. This is also when a fully optimized version for Steam Deck will be available. Watch the official release trailer for the EVERSPACE 2 Ancient Rifts update here .