MADFINGER Games: Öffentliche Ankündigung vom 17. Januar 2022

Archivierte Textfassung einer offiziellen Pressemitteilung. Inhalt aus der damaligen Pressezustellung, neu gesetztes PDF ohne private Kontaktdaten.

We are eager to announce that our newest game, currently in development, will be a super-realistic hardcore FPS for PC. Taking full advantage of Unreal Engine 5, the upcoming title is going to be our biggest game yet with a focus on realism, stunning visuals and outstanding gameplay.