Flow Studio: Entwicklungsdokumentation zu Len·s Island, 22. November 2021

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As Len·s Island nears Early Access launch this Friday, Flow Studio has dropped a tell all behind the scenes documentary. Narrated by Daniel Ang, follow along as Flow Studio founder, Julian Ball explains how Len·s Island came about and find out how crunching almost cost him his life.

Len·s Island gained funding via a successful Kickstarter Campaign in 2020 raising AU$ 58,579 enabling development to progress from a solo project to a small indie team developing a game with AAA scope. Len·s Island is self-published and all other funding has been supplemented by the owner, Julian Ball.

Flow Studio is based in Brisbane, Australia, where Julian and Martin both reside. Lars is based in Norway, Ivan is based in Germany. Julian has been documenting the development of the game for the past 3 years with regular Dev Diary videos.