Chorus Worldwide: Öffentliche Veranstaltungsmitteilung vom 6. Dezember 2023

Archivierte Textfassung: Pressemitteilung. Inhalt aus der damaligen Pressezustellung, neu gesetztes PDF ohne private Kontaktdaten.

MEDIA ALERT Day of the Devs Showcases Charming Hand-Drawn Adventure Last Time I Saw You Last Time I Saw You , the fully hand-drawn narrative adventure about a cursed love set in late ·80s Japan developed by Maboroshi Artworks and published by Chorus Worldwide , has been selected to take part in the Day of the Devs: The Game Awards Edition in-person Friday, Dec. 8 from 12-8 p.m. at City Market Social House in Los Angeles. Those who wish to attend can pick up tickets here . Anyone unable to attend the event in person can play a demo on Steam . Meet helpful characters intent on aiding Ayumi and protecting him from disastrous forces. Sink into an ambient lo-fi soundtrack as Ayumi solves puzzles with light action elements, and unveil the truth behind a winding coming-of-age tale that tugs on heartstrings with fantastical, youthful hardships. Previously featured in a Nintendo Indie World and named as a finalist for ·Best Narrative· at the Taipei Game Show 2024 Indie Game Awards, Last Time I Saw You will debut a never-before-seen, updated demo at Day of the Devs. Lead 12-year-old Ayumi through the trials and tribulations of adolescence in a vibrant world full of environmental destruction and emotional turbulence. Encounter the mysterious girl haunting his dreams and explore her connection to the local typhoon ravaging the countryside. Last Time I Saw You launches Q3 2024 on PC via Steam , PlayStation 5|4, Xbox Series X|S, Xbox One, and Nintendo Switch. For more information, follow Maboroshi Artworks and Chorus Worldwide on Twitter, and visit the official Last Time I Saw You page on Chorus Worldwide·s website . Media Assets: Streaming Trailer Press Kit (Downloadable Trailer, Screenshots, Logos)