Indie Arena Booth: Intel GameDev Program, 10. Februar 2022

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We have amazing news for you, we·re partnering up with Intel·s GameDev Program this year. As a member of the GameDev program, you have access to the tools, resources, and dedicated support you need to deliver the best gaming experiences and get them into the hands of players everywhere. Our partnership with Intel is a year long cooperation, which means, you·ll benefit from it the whole year and beyond. If you sign up to be a part of the GameDev Program you·ll get reduced showcasing prices for Indie Arena Booth @ gamescom and the chance of showcasing entirely for free at Hamburg Games Conference . Submission Process | Hamburg Games Conference Sign up for the Intel GameDev Program Submit your game for the free Intel showcase at Hamburg Games Conference via indiearenabooth.de Please include a screenshot of the registration (or that you are already part of the Intel GameDev Program) within the submission form. Submission is open until February 18th We will inform the participating teams shortly after the submission ended. What·s included 1 Booth within the Intel showcasing Hall at Hamburg Games Conference to showcase your game 1 Business ticket for Hamburg Games Conference Includes MeetToMatch access for the event We will update you on the process for reduced booth prices for gamescom when we open the submission (planned for the end of March). We are looking forward to kicking this year off together with Intel and you,