gamescom asia 2024: Archivierte Koelnmesse-Newsletter von Februar bis Juni 2024

Archivierte Textfassung einer offiziellen Pressemitteilung. Inhalt aus der damaligen Pressezustellung, neu gesetztes PDF ohne private Kontaktdaten.

Offizieller Newsletter, Quellmail 34262: Be part of the industry line up at gamescom asia 2024 Open in Browser conference + business area 17 - 18 Oct Our conference speaker submissions are now open! We are looking for speakers who have something valuable to share with the games industry in Asia Pacific. Apply now to speak at gamescom asia and join the line-up of industry leaders and innovators advancing the future of gaming in the region. You will have the opportunity to showcase your expertise, network with peers, and learn from the best in the business. Last year, we had an amazing roster of speakers from some of the most renowned games studios in the world, such as CD PROJEKT RED, Dr Panda, EA, Focus Entertainment, Guerrilla, Neopets, Mojang Studios, Riot Games, Sunsoft, Techland, ZEPETO , and many more. They shared their insights and experiences with over 1,400 conference delegates. Are you up for it? Don·t miss this chance to be part of APAC's largest games industry conference. Submit your proposal by 31 May 2024 Apply to speak Topics We're open to panels, technical talks, case studies, making ofs, and more, across 3 main conference tracks! Topics we're looking to include but not limited to: Game design, development, & production Game publishing, business & marketing strategies Growth, user acquisition & retention Mobile gaming strategies Future realities & innovation Content creator economy Apply to Speak Special Events As a speaker and attendee, you can also look forward to conference-exclusive special events to further connect, network, and exchange experiences. Highly sought-after gamescom asia invest circle (formerly Developers-Investors-Publishers Speed Networking) gamescom asia Pitch Competition gamescom asia VIP mixers Official networking reception

Offizieller Newsletter, Quellmail 35638: More than just an event, it's a community! Open in Browser Collaborate, Network, and Showcase Are you an indie developer with a game itching to be seen by the world? Join us once again with the INDIE WAVEMAKERS at gamescom asia. We offer a dynamic ecosystem designed to propel your brand alongside the most exciting indie games in Southeast Asia. By providing targeted marketing, networking events, and extensive promotional activities , we ensure that your brand reaches a highly engaged audience, eager for fresh gaming experiences. Join the WAVE What can you expect from INDIE WAVEMAKERS this year? Partner with us to tap into a thriving market, forge valuable connections with key players, and amplify your brand in the gaming scene. Check out your perks below! gamescom biz Networking Platform Gain access to the gamescom biz app, where you can connect and meet with investors, publishers, and industry profiles at gamescom asia. Live Stage Demos Get seen and heard by players worldwide! Present your game onstage in front of thousands of onsite visitors at gamescom asia. The live stage event will also be streamed online to a global audience! Become a Must-Have on Everyone's Steam Wishlist! All participating indies will have their games featured in a special INDIE WAVEMAKERS section on gamescom asia's Steam event. Gain Visibility Among Media and Creators Media and indie game creators will receive invitations to explore the exhibited games, enhancing your potential exposure and outreach even further. Shine at INDIE WAVEMAKERS Awards Is your game the best in the area? Be recognized for your hard work, as voted by judges and event attendees at the INDIE WAVEMAKERS Awards. Exclusive Access to WAVE Party Expand your valuable network and unwind with fellow indie developers, enthusiasts, and industry peers! Join the WAVE Not an Indie? There are many other ways to get involved at gamescom asia 2024 - whether you·re looking to exhibit, promote your content, speak on stage, retail your products, and more. Let us work out the best package to suit your needs. Daria La Valle Project Director Contact Denise Lim Exhibition & Sponsorship Contact Elaine Choo Conference Manager Contact Organised by A brand of Held in Follow gamescom asia: Sales network Data Protection & Privacy Policy You are receiving this email as a subscriber to the mailing list, a prior Koelnmesse events attendee, or might have been identified

from our research as having interest in related content. Got this as a forward? Subscribe to receive first-hand updates. Not you? Update your subscription preferences . gamescom asia · 2024. All Rights Reserved.

Offizieller Newsletter, Quellmail 36037: More speakers have joined the lineup from Hooded Horse, CD Projekt RED, and more! Open in Browser Enjoy early bird rates for conference & VIP passes Ticketshop is now OPEN for registration! SAVE $100 ON TICKETS! ·· Early bird ends 17 September ·· Conference delegates ticket holders get access to the B2B and B2C exhibition areas, our 3-track conference, and a bunch of special activities like the Invest Circle*, Pitch Competition, B2B Party, and much more! * Reserved for developers, publishers, and investors only. Speakers already confirmed include: Justin Scarpone , EVP & Global Head of Transmedia, SEGA (Japan) Snow Rui , President & CFO, Hooded Horse (United States) Amir Ghareaghadje , VP of Brand Marketing, CD Projekt RED (United States) Rebecca Glowacz , Director of Global Licensing & Brand Development, Neopets (Hong Kong) Jaeho Hwang , Game Director, MINTROCKET - NEXON (South Korea) Maxon Pugovsky , Senior Producer, Carry1st (Vietnam) Luna Javier , Design Director, Altitude Games (Philippines) and many more. ····· Stay tuned for more updates on the agenda and speaker line-up. With more announcements on the way, you won't want to miss the chance to experience gamescom asia in Singapore this October. Interested companies can still join the event-find all participation opportunities at this link . Access to the business area is strictly for industry professionals only and you will be requested to prove your business affiliation onsite. For public visitors, the entertainment area ticketshop will open end-June. Get Tickets! What do I get with my ticket? What is included in my conference delegate ticket? Access to the business area conference and exhibition on 17-18 Oct (lunch vouchers included). Access to the b2b party on 18 Oct. Access to the entertainment area exhibition on 18-20 Oct. Access to the gamescom biz app for networking. Opportunity to participate in gamescom asia's Invest Circle on 17 Oct (subject to organiser·s approval). What is included in my VIP ticket? Access to the business area conference and exhibition on 17-18 Oct (coffee and premium lunch included). Access to the b2b party on 18 Oct. Access to the entertainment area exhibition on 18-20 Oct. Access to the gamescom biz app for networking. Access to the VIP/Speakers Lounge. Opportunity to participate in gamescom asia's Invest Circle on 17 Oct (subject to organiser·s approval). What is included in my business visitor ticket? Access to the business area exhibition on 17-18 Oct. Access to the entertainment area exhibition on 18-20 Oct. Access to the gamescom biz app for networking. ·· EARLY BIRD! ·· Secure your ticket before 17 September and SAVE $100 on your gamescom asia B2B ticket! Get Tickets!

Offizieller Newsletter, Quellmail 36437: Flex your best game and win cash prizes! Open in Browser Apply by 2 August 2024 Are you a passionate game developer with an exciting new idea that is ready to take the gaming world by storm? The Pitch Competition is an event tailored for aspiring game developers to showcase their game and talent to potential publishers and investors. Showcase your talent, elevate your project, and win a substantial money prize in the following categories: Best Pitch: SGD 2,000 Best Game Design: SGD 2,000 Most Anticipated Game: SGD 2,000 ····· Deadline: 2 August 2024 (Friday) Submit Your Game for FREE When is the Pitch Competition? Date: 18 October 2024 (Friday) Time: 10:00am - 1:00pm Venue: Suntec Singapore Convention & Exhibition Centre 10 to 12 studios will be chosen as finalists to present their pitch in-person on the gamescom asia stage. Each studio will receive two (2) conference delegate passes to attend the event. Want to attend as a member of the audience? All conference delegates are welcome to sit in for the pitch session! Join us if you are a publisher or an investor, who knows perhaps you will find your next blockbuster title taking the stage. If you are a developer, seize the opportunity to witness firsthand what other studios have in the works. Get Your Pass