gamescom asia 2022: Öffentlicher Call for Speakers vom 21. Februar 2022

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Be part of our expert line up at gamescom asia 2022 Open in Browser Share your knowledge or say your piece on industry hot topics! Are you far more interesting in real life than behind a screen? Or have a burning desire to share facts and tips to help your fellow brethren? Perhaps opinions about what·s going on in the scene. Cygames, EA DICE, Nintendo, Xbox Asia, Neon Doctrine, Rumble Royale , were some of the experts that graced our stage in 2021. We would love to see your wild hand gestures in-person at this year·s trade conference. Come share a topic and hold your own at gamescom asia 2022 as a thought leader and speaker. Apply by: 31 May 2022 Apply to Speak Source: Giphy Topics We're open to technical talks, case studies, making ofs, or any interesting ideas at all! Topics we're looking to include but not limited to: Game design, development, and production Marketing, user acquisition and retention Growth and monetisation Mobile gaming strategies (live ops, hypercasual, HTML5) Global publishing and funding methods Emerging tech (AR/VR/XR, metaverse, blockchain, cloud gaming, AI) Business strategy and industry trend Esports Talent management, workplace culture, diversity etc. Apply to Speak Sneaks from 2021·s Trade Conference We covered many topics in 2021, but you can now watch select sessions for free from last year·s Games360 and Mobile Gaming Summit tracks. Find them on our website or YouTube. Inspired? Apply to speak at gamescom asia 2022·s trade conference, exclusively for B2B industry professionals. Watch Free Sessions