gamescom asia: Games Market Bootcamp Malaysia, Mitteilungen vom 17. und 24. Mai 2021

Archivierte Textfassung einer offiziellen Pressemitteilung. Inhalt aus der damaligen Pressezustellung, neu gesetztes PDF ohne private Kontaktdaten.

Games Market Bootcamp: Malaysia will be the last of our monthly digital miniseries. Be sure to attend on 27 May, 3pm (GMT+8). Unable to attend? Register anyway and we will send you a link to watch after the bootcamp.

Find out about Malaysia digital gaming industry and government initiatives from Malaysia Digital Economy Corporation (MDEC). Get an overview of Malaysia vs. Southeast Asia with Knowledge Partner Niko Partners. Understand how the Malaysia game dev scene works from AAA co-development to in-house development with IGDA Malaysia, Sony, Streamline Media Group, Metronomik and Kaigan Games. Fireside chat with Marvel Games and IGN Japan.

Speakers: Shawn Beck, IGDA Malaysia; Daniel Robson, IGN Japan; Shahrizar Roslan, Kaigan Games; Danny Koo, Marvel Games; Mohan Low, MDEC; Wan Hazmer, Metronomik; Darang Candra, Niko Partners; Hasnul Hadi Samsudin, PlayStation Studios Malaysia; Stefan Baier, Streamline Media Group. Organiser: Koelnmesse Pte Ltd. Brand owner: game.