Koza Games: Circuits and Shields, Presseankündigung vom 16. Juni 2021

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Koza Games announces an alpha kickoff tournament for Circuits and Shields on June 19, 2021, with a $750 prize pool and no entry fee. The tournament uses the Circuitball map, combining capture-the-flag, ultimate-frisbee and MOBA mechanics in 20-minute matches.

The developer is seeking outside funding to enter full production and estimates a Steam launch in Q4 2022. This is a development target, not a confirmed release. Community feedback is used for iterative changes, sometimes in the week of a suggestion. Alpha participation is offered through an application.

This text reproduces the public factual announcement without mailing-list tracking links or personal contact information. The later reminder repeats June 19 and does not announce another tournament date.