Different Tales: Öffentliche Ankündigung des Backpack-Hero-Auftritts auf der PAX East vom 23. März 2023

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Become a Backpack Hero at PAX East! Find publisher Different Tales at the Indie Games Poland Foundation Booth (#19091) WARSAW, Poland March 23rd, 2023 - Today, publisher Different Tales is thrilled to share the news that they will be in attendance at this year's PAX East at the Indie Games Poland Foundation Booth (#19091) along with Jaspel, developer of the critically-acclaimed roguelike Backpack Hero , in advance of the game's May 2023 launch out of Early Access. Attendees will be able to play Backpack Hero while enjoying conversations with some of the game's developers, including lead designer and programmer Jasper and artist/designer Calvin, as well as Konrad Wa·kuski, Head of Business Development and Marketing for Different Tales. Check out last month's announcement trailer for the full 1.0 release below! Backpack Hero is an innovative inventory management roguelike that redefines deck-building gameplay! Strategically arrange rare items in your backpack to harness their full power while battling 40+ foes in endlessly-generated dungeons. Befriend colorful creatures in your quest to restore Orderia, then tackle more dungeons as you enhance your abilities. Obtain a cornucopia of wonderful loot and make tough strategic calls on how to organize them most effectively, depending on your current objective. Backpack Hero is a thrilling adventure where skillful organization unlocks the path to victory! Backpack Hero presents a twist on your standard deck-building roguelike: in this game, it isn't just about what you carry, but how you organize items within your bag! Their placement has huge effects on their power: some items need to be bunched together to unlock their hidden potential, while others require extra space around them to maximize their effects. Inspired by the innovative inventory management systems of games like Resident Evil 4, Backpack Hero takes what some RPG's consider an afterthought and makes it an integral component of the gameplay. If you've ever experienced the deep satisfaction of a perfectly-organized inventory, then this is the game for you: a colorful, charming and downright fun adventure that is truly more than the sum of the many parts that can fit into your titular backpack. Different Tales is the home for bold creators. An independent Studio & Publisher based in Warsaw, Poland - developing AA games and offering boutique publishing to tiny teams: dev-friendly terms, co-development, and long-term partnerships. Jaspel is a humble indie team currently developing Backpack Hero . The remote, three-person studio is made up of Jasper, 'TheJaspel', 'Felix', Binary Counter, and 'Calvin', Gangs Robin.