11 bit studios: Öffentliche Mitteilung zur GDC-Demo von The Invincible und zur Eigenentwicklung The Alters vom 20. Februar 2023

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11 bit studios Sci-fi Double Feature - A Fresh Look at The Invincible and a New Tease for The Alters The stunning landscapes of Regis III: As breathtaking as they are unwelcoming, they offer both beauty and despair in equal measure Warsaw, Poland - February 20th, 2023 - 11 bit studios continues on its quest to provide meaningful entertainment as it looks forward to the release of two highly-anticipated science fiction games. Both titles- The Invincible , a story-driven adventure by Starward Industries, and The Alters , developed by an in-house team-aim to provide players with the thoughtful and in-depth gameplay and narrative that 11 bit studios have become affectionately known for, and today 11 bit studios present a new look at each of them. The Invincible is a first-person narrative game based on the iconic novel of the same name by world-renowned science-fiction author and Polish futurologist, Stanis·aw Lem. Human nature is to conquer and leap cognitive boundaries. We strive to reach the highest peaks, discover the deepest parts of the oceans, and reach for the furthest corners of the universe. This unshaken belief led Yasna, a sharp-witted astrobiologist, and her crew to a mission on Regis III. An expedition that will force them to realize that perhaps, not everything everywhere is for us. The new video contains footage combining actual gameplay and in-game footage, as The Invincible is set to release later this year for PC and consoles. A new demo will be shown behind closed doors at this year·s GDC, between March 20th-24th. Also, Starward Industries is debuting a brand-new website for The Invincible where fans can read all issues of the comic book related to the game so far, with more issues yet to come: https://invinciblethegame.com/ The Alters firmly aligns with 11 bits studios· development and design philosophy. A unique narrative, driven forward by the interactions of altered versions of the same genetic human, Jan is an everyman trapped during a space mission gone awry trying to find a way home and repair his shattered life in the process. It's up to the player to understand the weaknesses and strengths of Jan's tweaked identities-his alters-and resourcefully balance the dynamics between them. Each alter·s life branches at various stages and ages, making them different people despite their identical DNA. They are, by every measure, individuals driven by their own motivations and torn by their own emotions. They·ve made different decisions, maybe one made mistakes that another did not, and by looking at who each alter ultimately becomes , perhaps players will question who they could have become if they·d done things differently themselves. The Invincible press pack: http://presspack.11bitstudios.com/TheInvincible The Alters press pack: http://presspack.11bitstudios.com/TheAlters